

DISCIPLE DOZEN

How to Play

52 cards · 2-6 players · ages 6+ · 15 min

SETUP

- Shuffle all 52 cards — youngest player deals.
- Deal 5 cards to each player.
- Rest go face down in the middle = the Pool.
- Player left of the dealer starts; play clockwise.

ON YOUR TURN

- 1. Ask.** Ask one player by name for a disciple you already hold.
- 2. They have it.** They give you every copy — then you ask again.
- 3. They don't.** Draw 1 from the Pool; turn ends — unless you draw the card you asked for.
- 4. Set = 4 matching.** Lay it down, read the verse aloud, ask again.
- 5. Jesus cards.** 4 Jesus cards = 2 sets. One Jesus card can finish any set.
- 6. Winning.** Most sets wins. Tie: Jesus set, then most cards in hand.

QUESTIONS AT THE TABLE

No one has the card I asked for?

Draw 1 from the Pool. Turn ends.

Got cards but no set?

You still ask again — you only draw on a miss.

Completed a set?

Read the verse and take another turn.

Who goes first?

Player to the left of the dealer, then clockwise.

Hand empty?

Draw 1 from the Pool. Pool empty too? You sit out the round.

VARIANTS

Verse Bonus +1 point for reading the verse ·

Speed Round deal 3, first to 2 sets ·

Cooperative one shared hand · **Memory Match**
flip pairs face down

Full rules, FAQs and printable
extras:

discipledozen.com/

how-to-play

Rules v2026.08.30

